



Número de proyecto: 2020-1-ES01-KA201-082618

A GAME ABOUT WOMAN HACK THE GAME

INSTRUCTIONS:

Become a "good" hacker who seeks to save female scientists from oblivion. To do this, you must find and locate the files on these scientists on your partner's central computer.

At the same time, your opponent hacker has launched a virus to infect your computer to delete those files. Who will be the fastest?

Each of the hackers has two computers divided into grids that they must hide from the other player. In one of them, you must place the files of the scientists and in the other, you will be writing down the results of the attempts to find the files of the other hacker's scientists.

Each hacker has to place his files of the scientists respecting a blank box around each one of them.

SCIENTIFIC FILES:

- Marie Curie (Take up 4 squares)
- Ada Byron (3 squares)
- Rosalind Franklin (3 squares)
- Katherine Johnson (2 squares)
- Esther Lederberg (2 squares)
- Jocelyn Bell Burnell (1 square)
- Rachel Carson (1 square)
- Jane Goodall (1 square)

Each hacker has to take turns that will alternate. To do this, the hacker must say the coordinates of a square.

- If the box is blank, you will answer "No"
- If the box is part of a file it will say "YES". And you can keep the turn and try again.
- If the box is the last part of a file it will say "WOGA" and continue playing

Finally, the hacker who discovers the files of their opponent's scientists first will win.

WOMEN HACK THE GAME

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VARIATION:

Crear una ronda de preguntas sobre STEM o sobre las científicas propuestas y los hackers solo podrán decir coordenadas si aciertan la respuesta. Create a round of questions about STEM or about the proposed scientists and hackers will only be able to say coordinates if they answer the questions correctly.

DOWNLOADABLE FILES:



MARIE CURIE



ADA BYRON



ROSALIND FRANKLIN



KATHERINE JOHNSON



ESTHER LEDERBERG



JOCELYN BELL BURNELL



RACHEL CARSON



JANE GOODALL



